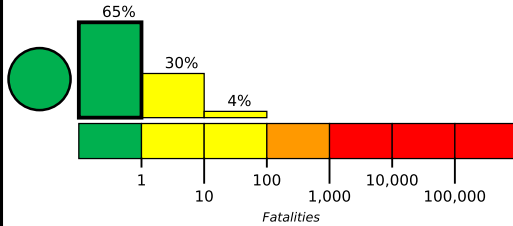


## M 5.4, 34km NW of Idgah, Pakistan

Origin Time: 2019-12-30 17:18:57 UTC (Mon 22:18:57 local)  
Location: 35.5846° N 74.6110° E Depth: 13.3 km

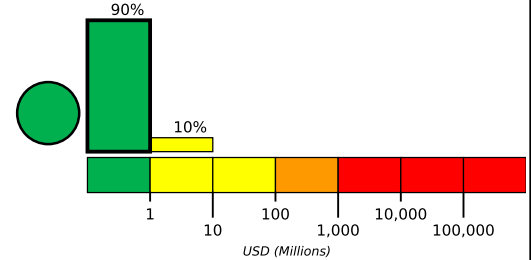
Created: 2 hours, 7 minutes after earthquake

### Estimated Fatalities



Green alert for shaking-related fatalities and economic losses. There is a low likelihood of casualties and damage.

### Estimated Economic Losses

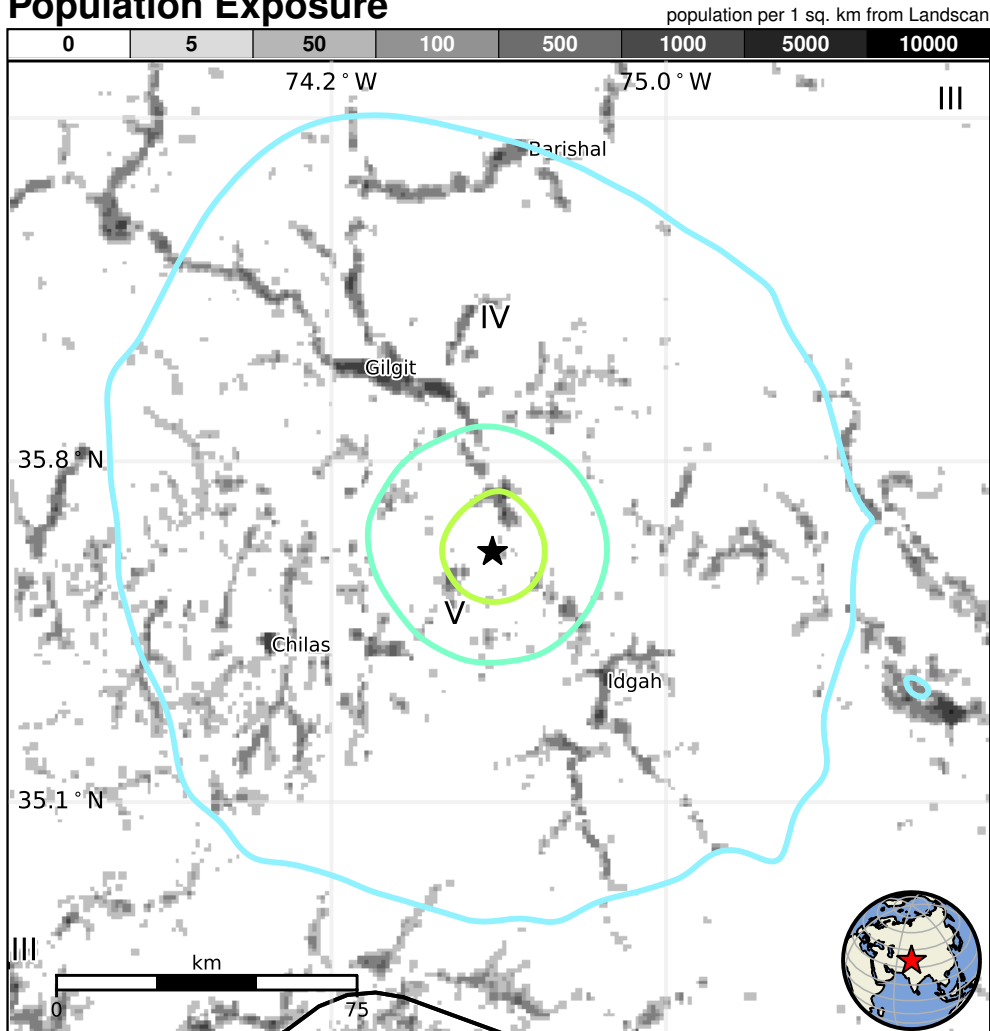


### Estimated Population Exposed to Earthquake Shaking

ESTIMATED POPULATION EXPOSURE (k=x1000)	—*	296k*	515k	63k	23k	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY	I	II-III	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING	Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL DAMAGE	Resistant Structures	None	None	None	V. Light	Light	Moderate	Mod./Heavy	Heavy
	Vulnerable Structures	None	None	None	Light	Moderate	Mod./Heavy	Heavy	V. Heavy

\*Estimated exposure only includes population within the map area.

### Population Exposure



### Structures

Overall, the population in this region resides in structures that are extremely vulnerable to earthquake shaking, though some resistant structures exist. The predominant vulnerable building types are informal (metal, timber, GI etc.) and adobe block construction.

### Historical Earthquakes

Date (UTC)	Dist. (km)	Mag.	Max MMI(#)	Shaking Deaths
2006-03-10	281	4.9	VI(824k)	1
2007-10-26	196	5.2	VI(2k)	1
2005-10-08	156	7.6	IX(337k)	87k

Recent earthquakes in this area have caused secondary hazards such as landslides and liquefaction that might have contributed to losses.

### Selected City Exposure

from GeoNames.org

MMI	City	Population
V	Gilgit	10k
IV	Eidgah	<1k
IV	Chilas	<1k
IV	Aliabad	<1k
IV	Skardu	2k
IV	Barishal	2k
III	Gakuch	<1k

bold cities appear on map.

(k = x1000)

PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty.  
<https://earthquake.usgs.gov/earthquakes/eventpage/us70006sj8#pager>

Event ID: us70006sj8